

Primary Girls C Grade - Vault - Scoring Criteria

		Skills	Difficulty
			Value
A	A	Run, hurdle step, 2 feet take off from springboard, straight	2.5
		jump up to the box (run-up distance at least 5 meters)	
E	В	Stand on the folding mat, kick to handstand, repulsion to	2.5
		flatback on thick mat	

Skill A	Incorrect movement	Execution
Run-up	Uncoordinated arm swing	*0.3
	Uncoordinated body posture	*0.3
	Speed	*0.5
Takeoff	Insufficient push-off and acceleration in the last step before the board	*0.3
on the	Insufficient strength	*0.3
board	Upper body leaning forward	*0.3
Jumping	Squatting position higher than horizontal / torso bending more than 90°	1.0
onto the	Legs stepping onto the box one after another instead of simultaneously	0.5
box	Insufficient jump Height and hip angle	*0.5
	Bent legs	*0.5
	Split legs	*0.5
	Insufficient or uncoordinated arm movement	*0.3
		*0.3
Landing	Falling off the vaulting box	1.0

Skill B	Incorrect movement	Execution
Handstand push-off on	Without handstand / head touched the mat	1.0
the mat	Hands touched the landing mat	0.5
	Insufficient momentum	*0.5
	Insufficient push-off height	*0.5
	Insufficient push-off distance	*0.3
	De du Desture	*0.5
	<u>Body Posture</u> - Shoulder angle	*0.5
	Arching the backHip angle	*0.5
Landing on the mat	Landed in a seated position	1.0
banding on the mat	Body landed sequentially	*0.5
	Deviating from centerline	*0.3
Overall	Failure to acknowledge judge after exercise	0.3

*Maximum possible deduction



<u>Primary Girls C Grade – Floor Exercise – Scoring Criteria</u>

	Required Skills/ Elements	Value	Faults	Deduction
1	From two feet hurdle cartwheel, cartwheel	0.8, 0.8	Run to cartwheel Cartwheel - Insufficient leg split Cartwheel - Hip joint angle less than 90° Cartwheel - Insufficient hip joint angle Cartwheel - Not in a straight line Poor rhythm	0.3 *0.3 No DV *0.3 *0.3 *0.3
2	Backward roll to angry cat position	0.4	Poor rhythm	*0.3
3	Scale balance (hold 2 seconds) to forward roll <i>OR</i> Handstand forward roll	0.4 OR 0.6	Scale balance Back leg below horizontal Back leg below 135° Back leg below 160° Upper body below horizontal Hold less than 2 seconds Poor rhythm Handstand - Incorrect body posture More than one kick to handstand	No DV *0.3 *0.1 0.1 0.3 *0.3 *0.3 0.5
4	Lie flat on back, bridge, push to stand O <i>R</i> kick over to stand	0.2 OR 0.4	Unable to push up to bridge with hands Bridge - head touching the floor / More than one push with hands or shoulders / More than one kick to stand Legs apart wider than shoulders Hands and Legs too far apart Kick over - not passing through handstand / Failed to complete the flip	No DV 0.5 *0.3 *0.3 No DV
5	1/1 turn (360°) on one leg	0.4	Insufficient turn more than 45° Insufficient turn by 0° - 45°	No DV *0.3
6	chassé, front kick to needle kick	0.4	Kick less than 90° Kick less than 135° Kick less than 160°	No DV *0.3 *0.1
7	Dance passage: Split leap, Split leap (one on each leg)	0.6, 0.6	Split less than 90° Split less than 135° Split less than 160° Two leaps start with the same leg Insufficient height	No DV *0.3 *0.1 2 nd Split Leap No DV *0.3

*Max Deductions

Choreography and Artistry Deductions (Scoring criteria applicable to this event are as follows)

Poor expression	0.1	Creativity in dance and transitions	0.1
Lack of confidence	0.1	Failure to fully utilize the floor	0.1
Lack of personal style	0.1	Missing movement touching floor	0.1
Lack of engagement	0.1	Pause (2 seconds)	@0.1
Lack of connectivity and smoothness	0.1		



Primary Girls B Grade - Vault - Scoring Criteria

Skill	Difficulty Value
Run, hurdle step, 2 feet take off from springboard, repulsion into	5.0
handstand flatback on thick mat	

Phase	Incorrect movement	Execution
Run-up	Uncoordinated arm swing	*0.3
	Uncoordinated body posture	*0.3
	Speed	*0.5
Takeoff on the	Insufficient push-off and acceleration in	*0.3
board	the last step before the board	*0.3
	Insufficient strength Upper body leaning forward	*0.3
First Flight Phase	Jump too high / too low <u>Body Posture</u>	*0.3
	- Bent legs	*0.5
	- Split legs	*0.3
	- Arched back/ Hip angle	*0.3
Push-off Phase	Bent arms	*0.5
	Shoulder angle	*0.3
	Hands pressing on the box one after another	0.3
Second Flight	Insufficient height	*0.5
Phase	Body not kept straight	*0.3
	Insufficient distance	*0.3
Landing	Landed in a seated position	1.0
	Body landed sequentially	*0.5
	deviating from the centerline	*0.3
Overall	Insufficient momentum	*0.3
	Failure to acknowledge judge after exercise	0.3

*Maximum possible deduction



Primary Girls B Grade - Beam - Scoring Criteria

Skills Summary

	Skills	Value	Execution Faults	Deduction
1	Mount: Straight jump onto the apparatus with legs together, arms in horizontal position	0.4	Tuck jump onto the apparatus Both feet not landing simultaneously Lack of body tension or control Insufficient amplitude in jump	No DV *0.3 *0.3 *0.3
2	Walk two steps forward in relevé (must include a slight hold with the free leg lifted for each step)	0.2, 0.2	Feet not pointed Bent knees Poor rhythm	*0.1 *0.3 *0.3
3	Straight jump to tuck jump series	0.2, 0.4	Lack of body tension or control Insufficient amplitude Poor rhythm	*0.3 *0.3 *0.3
4	Split jump	0.8	Split with less than 90° Split between 90° and 135° Split between 135° and 160° Insufficient amplitude	No DV *0.3 *0.1 *0.3
5	Forward kick connected to a backward kick	0.2, 0.2	Forward or backward kick with less than 90° Kicks between 90° and 135° Kicks between 135° and 160°	No DV *0.3 *0.1
6 in s	Handstand in cross position (legs in split or together), step down to lunge	0.8	Any part of the body deviating from vertical position for more than 45° at handstand (legs together) Back leg passing through handstand position but with less than 45° from vertical position (legs in split) Split with legs not parallel to the floor Lack of body tension or control	No DV No DV 0.1 *0.3
7	Lift one leg to side passé, then move leg to front passé. Repeat on other leg. 1/2 (180°) turn on one foot	0.2, 0.2 0.6	Angle between trunk and thigh in passé: - more than 150° - more than 135° - more than 90° Poor rhythm	No DV *0.3 *0.1 *0.3
	Run (2 steps or above), punch (feet together) straight jump off the beam or		Run with less than 2 steps Tuck jump off the beam Lack of body tension or control	0.3 No DV *0.3
8	Run (2 steps or above), punch (feet together) straddle pike jump off the beam	0.4 or 0.6	Run with less than 2 steps Straddle pike jump with less than 90° Straddle pike jump between 90° and 135° Straddle pike jump between 135° and 160° Lack of body tension or control	0.3 No DV *0.3 *0.1 *0.3
	1 step 2 step punch jump			

*Maximum deduction

Deduction on choreography and artistry requirements: applicable to the evaluation of choreography and artistry for this competition

listi y for this competition	
Lack of confidence	0.1
Lack of personal style	0.1
Insufficient variation in rhythm & tempo in movements (no DV)	0.1
Performance of the entire exercise as a series of disconnected elements & movements (lack of fluency)	0.1
Insufficient creativity in choreography and transition elements	0.1

Lack of side movements (no DV) *must	0.1
travel	
Insufficient use of the entire length of the	0.1
beam	
More than one ½ turn on 2 feet with	@0.1
straight legs (pivot turn) throughout	
exercise	
Pause (2 sec)	@0.1

2024-2025年度全港小學校際體操比賽 All Hong Kong Inter-Primary Schools Gymnastics Competition 2024-2025 聯合主辦

Primary Girls B Grade - Floor Exercise - Scoring Criteria

	Required Skills/ Elements	Value	Faults	Deductions
1	Run 2-3 steps, round-off rebound to straight jump	0.8, 0.2	Round-off hip joint less than90° Failed to rebound immediately	No DV 0.3
1	rebound to straight jump		Insufficient rebound height	*0.3
			Lack of body tension or control	*0.3
			Run missing	0.3
	1^{st} step 2^{nd} step 3^{rd} step take off			
	Forward or backward	0.8	Walkover - not passing through	No DV
	walkover		handstand / Failed to complete	
2	OR	OR	the flip	
	From stand, back bend to	0.4	Walk over - leg split less than	*0.3
	bridge, kick over		90°	*0.1
			Walk over - leg split less than	No DV
			135°	No DV
			From stand to bridge - Fall	
			Kick over - not passing through handstand/ Failed to complete	o -
			the flip	0.5
			Head touching the floor/ More	
			than one kick	
	Handstand forward roll to	0.6, 0.6	Not passing through handstand	No DV
3	Split jump		Split less than 90°	No DV
			Split less than 135°	*0.3
			Split less than 160°	*0.1
			Lack of body tension or control	*0.3
			Poor rhythm	*0.3
			Insufficient height	*0.3
4		0.4	Insufficient turn more than	No DV
	1/1 turn (360°) on one leg		45°	*0.3
			Insufficient turn by 0º - 45º	
5	Stretch jump with 1/1 turn	0.4	Insufficient turn more than	No DV
	(360°)		450	*0.3
			Insufficient turn by 0° - 45°	*0.3
			Insufficient height	
6	Dance passage: Split leap to	0.6, 0.6	Split less than 90°	No DV
	any single-leg take off jump/		Split less than 135°	*0.3
	leap/ hop from FIG group A/B		Split less than 160°	*0.1
	(If using split leap, each leg must take off once)		Two leaps start with the same leg	
	must take on oncej		Insufficient height	*0.3
*\/			Poor rhythm	*0.3

*Max Deductions

Choreography and Artistry Deductions (Scoring criteria applicable to this event are as follows)

Poor expression	0.1	Creativity in dance and transitions	0.1
Lack of confidence	0.1	Failure to fully utilize the floor	0.1
Lack of personal style	0.1	Missing movement touching floor	0.1
Lack of engagement	0.1	Pause (2 seconds)	@0.1
Lack of connectivity and smoothness	0.1		

2024-2025年度全港小學校際體操比賽 All Hong Kong Inter-Primary Schools Gymnastics Competition 2024-2025





Primary Girls A Grade – Bars – Scoring Criteria

Skills Summary

	Required Skills/Elements	Value	Execution Faults	Deductions
1	Glide swing	1.0	Insufficient extension (hip angle <90°) Insufficient extension (hip angle between 90° and 135°) Insufficient extension (hip angle between	No DV *0.3 *0.1
		110	135° and 160°) Bent arms Feet brushing mat in glide Feet hitting mat in glide	*0.5 0.3 1.0
2	Pullover <i>OR</i> Chin-up pullover	0.6 <i>OR</i> 1.0	Jump in chin-up pullover Bent legs Lack of body tension or control Poor rhythm Release of hands from the bar during pullover	0.3 *0.5 *0.3 *0.3 *0.3
3	Cast (toes to bar height), cast (toes to bar height), back hip circle	0.6, 0.6, 1.0	Cast below bar height Lack of control or body tension Bent arms Poor rhythm Pause Bent legs Incorrect body position (arch or pike)	*0.3 *0.3 *0.5 *0.3 0.3 *0.5 *0.3 each
4	Cast to clear underswing dismount <i>OR</i> Cast to toe-shoot dismount (pike or straddle)	0.6 <i>OR</i> 0.8	Insufficient amplitude Lack of body tension or control Bent arms	*0.3 *0.3 *0.5

* = maximum deductions

Judging Specifications				
Faults	Deductions/Evaluations			
Missing required skill(s)	Minus 1.0 (each skill) and NO DV			
Pause more than 5 seconds between skills #1 & 2	Minus 1.0 from E-score			
Pause more than 2 seconds between skills #2-4	Minus 0.5 (each time) from E-score			
Execution errors	Unless otherwise specified, all elements will be evaluated according to the 2022-2024 FIG WAG Code of Points			

2022-2024 FIG WAG Code of Points